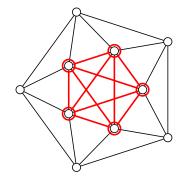


 n^k trivial algorithm

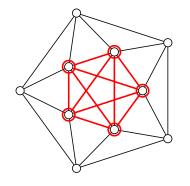






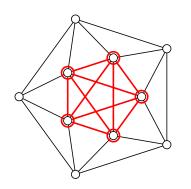
 n^k

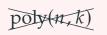




 $f(k) \cdot poly(n)$? **FPT** time?

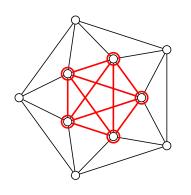
 n^k





 $k^k \cdot O(n^{42})$? **FPT** time?

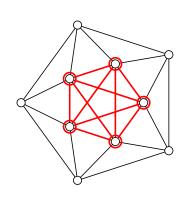
 n^k

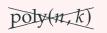




f(k) poly(n) W[1]-hardness

 n^k

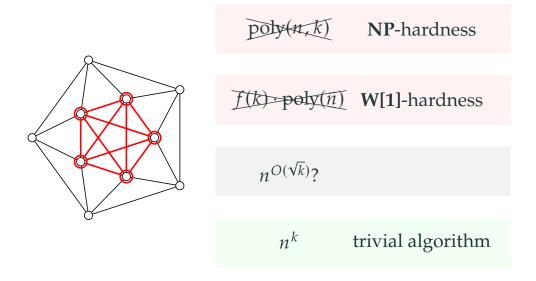


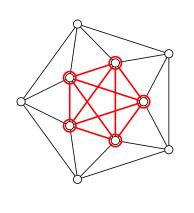


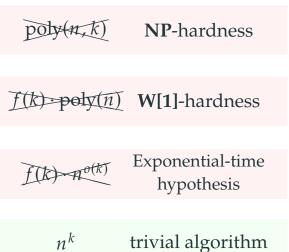
f(k) poly(n) W[1]-hardness

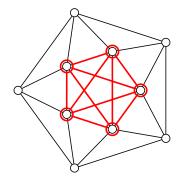
 $f(k) \cdot n^{o(k)}$?

 n^k

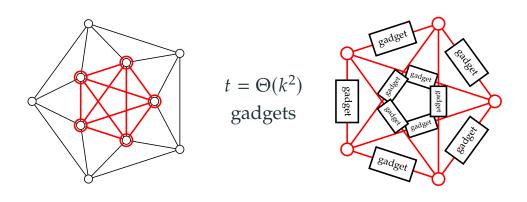




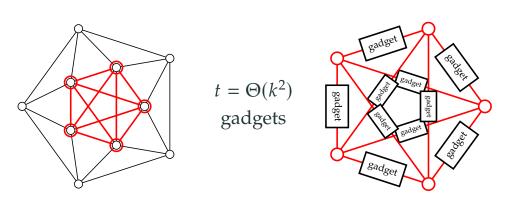




no $n^{o(k)}$ algorithm

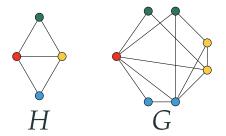


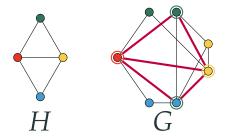
no $n^{o(k)}$ algorithm

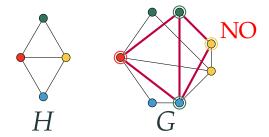


no $n^{o(k)}$ algorithm

no $n^{o(\sqrt{t})}$ algorithm



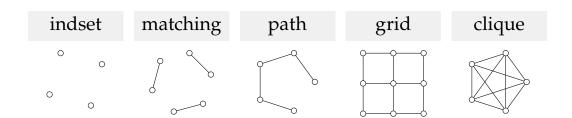


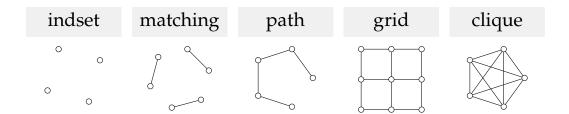


Do there exist **sparse** graphs H_{ℓ} of ℓ **edges** such that ColSub(H) cannot be solved in time $n^{o(\ell)}$?

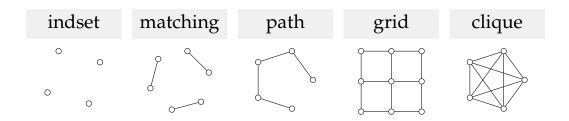
Do there exist **sparse** graphs H_{ℓ} of ℓ **edges** such that ColSub(H) cannot be solved in time $n^{o(\ell)}$?

If this is true, then we have **tight** lower bounds for:



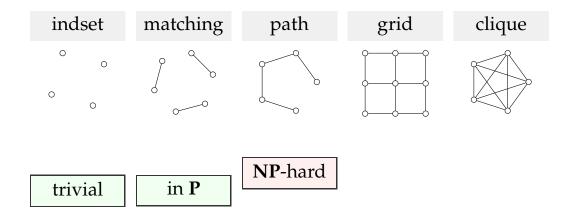


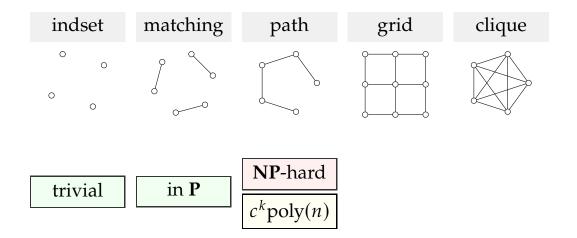
trivial

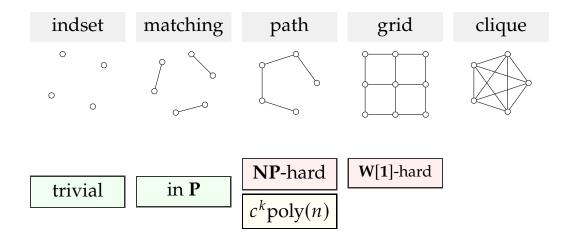


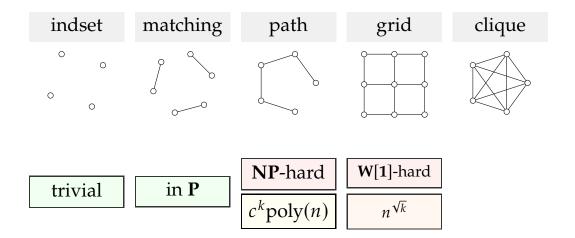
trivial ir

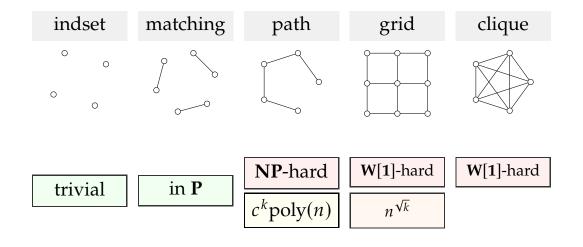
in **P**

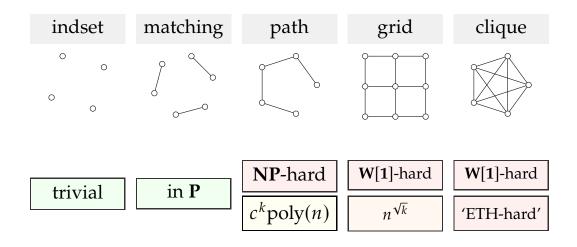


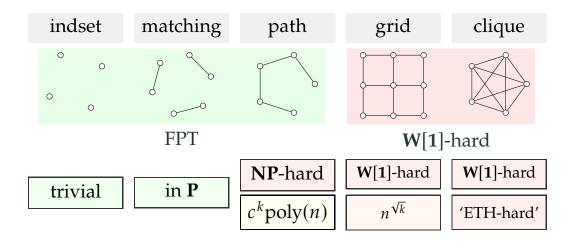


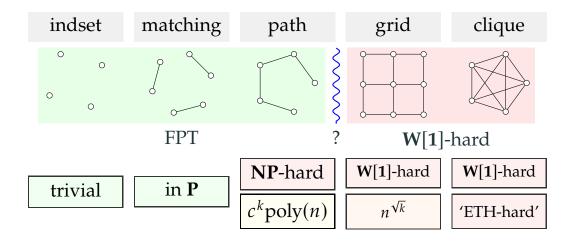




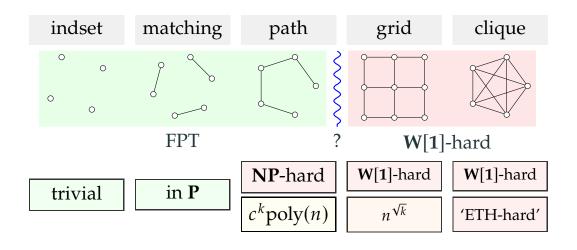




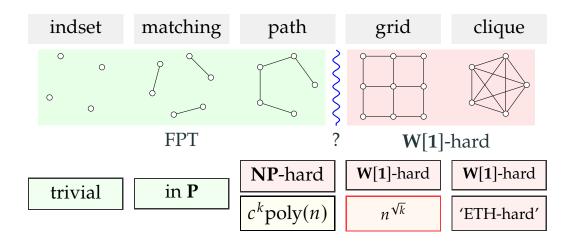




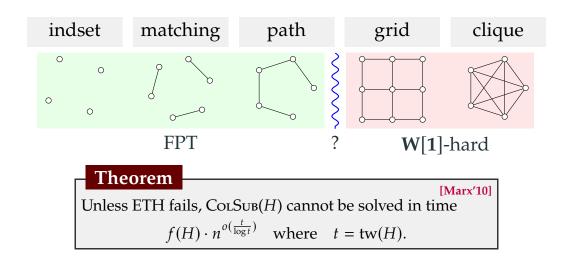
large **treewidth** \iff W[1]-hardness



large **treewidth** \iff W[1]-hardness



treewidth t implies $n^{\Omega(t/\log t)}$ lower bound



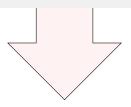
treewidth t implies $n^{\Omega(t/\log t)}$ lower bound

Do there exist **sparse** graphs H_{ℓ} of ℓ **edges** such that ColSub(H) cannot be solved in time $n^{o(\ell)}$?

treewidth t implies $n^{\Omega(t/\log t)}$ lower bound

Do there exist **sparse** graphs H_{ℓ} of ℓ **edges** such that ColSub(H) cannot be solved in time $n^{o(\ell)}$?

Explicit construction of sparse expanders

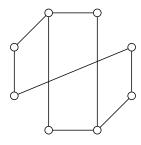


Expanders have linear treewidth

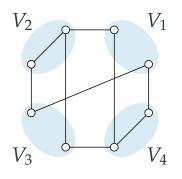
Theorem

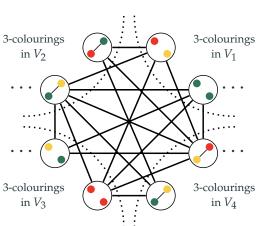
[Marx'10]

There is a sequence of **degree-3** graphs H_1, H_2, \cdots s.t. H_ℓ has ℓ edges and ColSub (H_ℓ) cannot be solved in time $n^{o(\ell/\log \ell)}$ unless ETH fails.

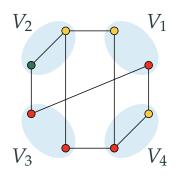


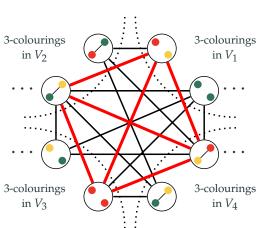


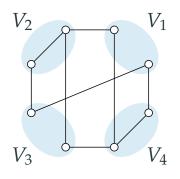




k-Clique instance

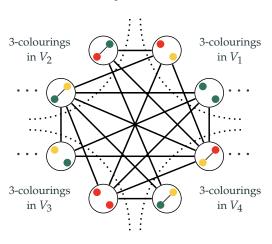




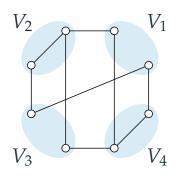


n vertices*k* parts

k-Clique instance

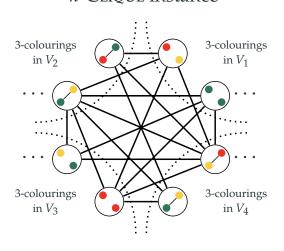


 $N = k \cdot 3^{n/k}$ vertices



n vertices*k* parts

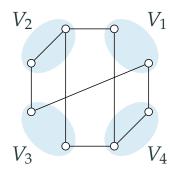
$N^{o(k)}$ k-Clique instance



 $N = k \cdot 3^{n/k}$ vertices

$2^{o(n)}$

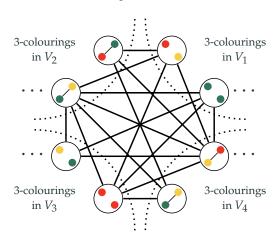
3-Colouring instance



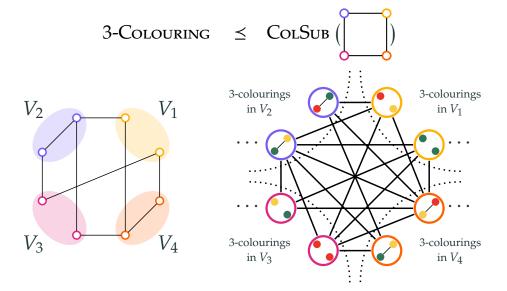
n vertices*k* parts

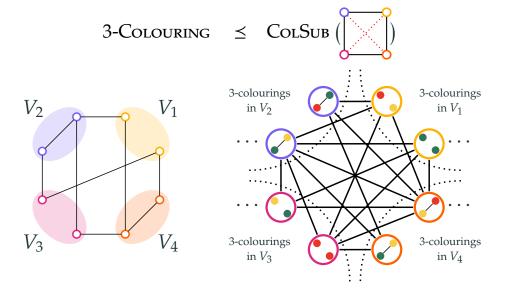
$N^{o(k)}$

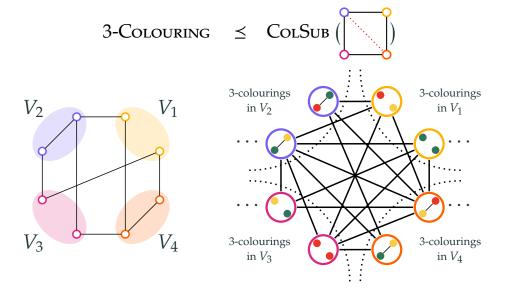
k-Clique instance

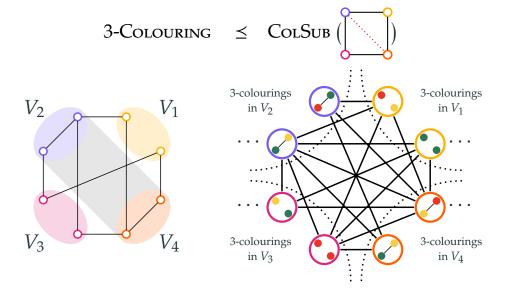


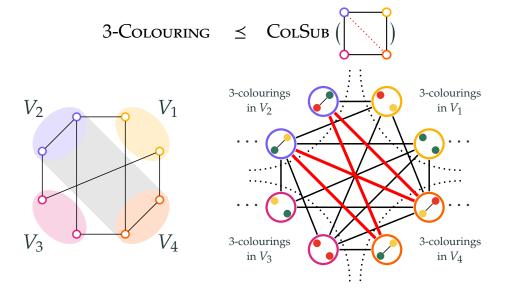
 $N = k \cdot 3^{n/k}$ vertices

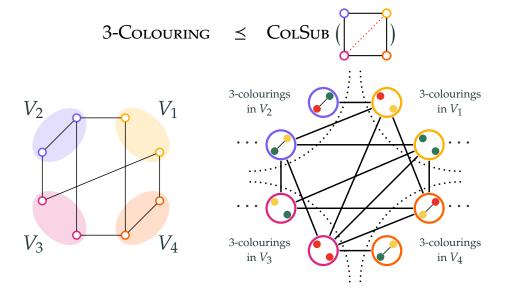


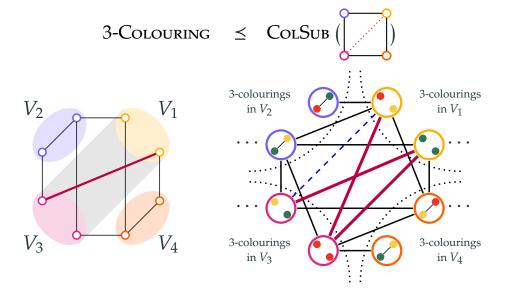


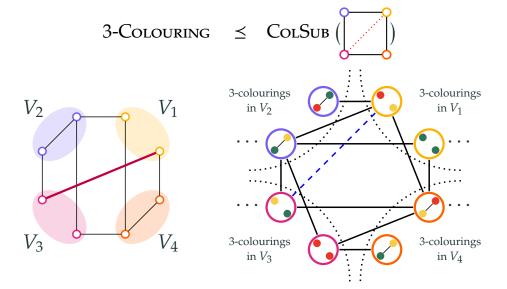


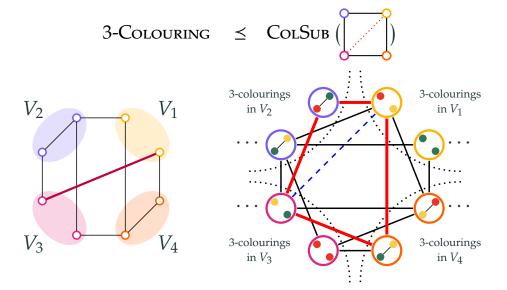


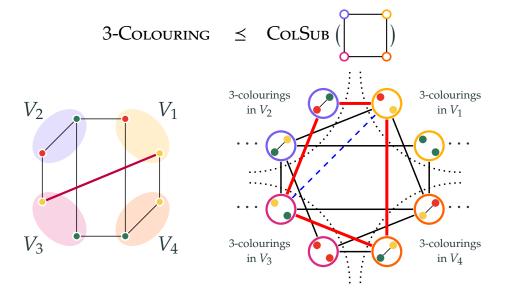


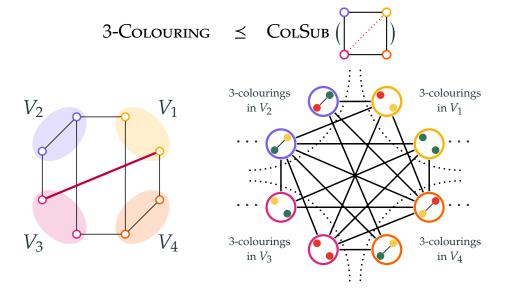


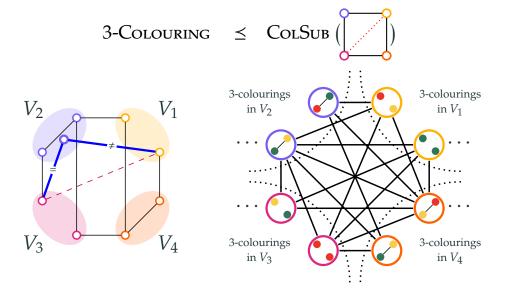


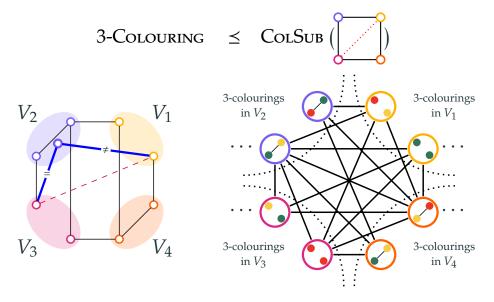




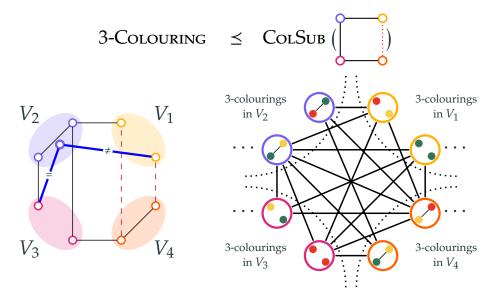




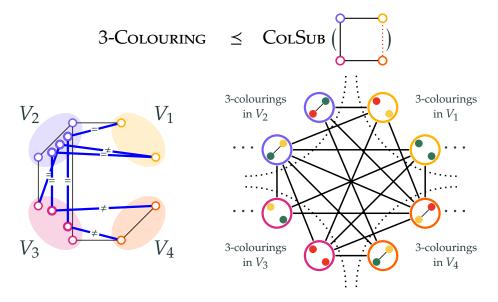




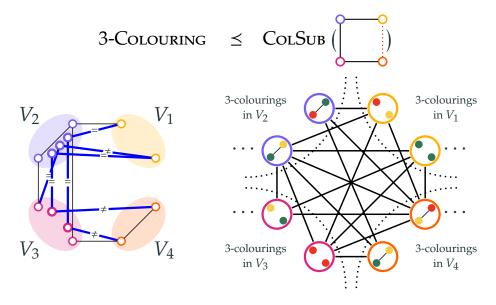
But this costs us something...



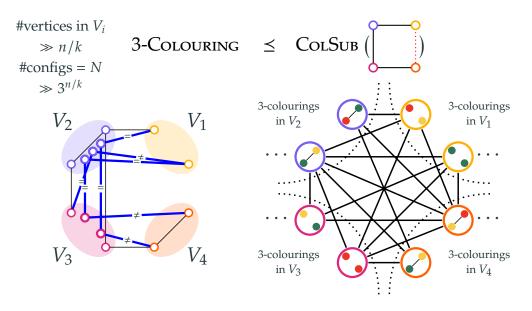
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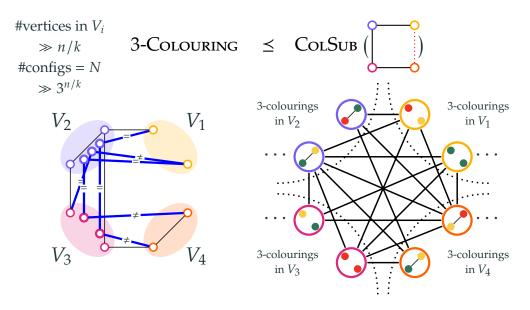
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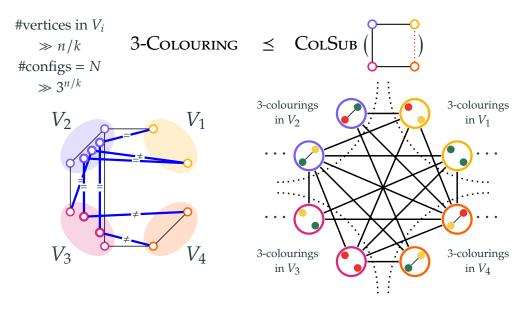
But this costs us something... Too many new vertices in V_2 !



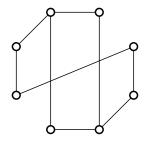
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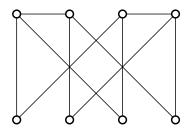


Routing in paths are highly **congested**!

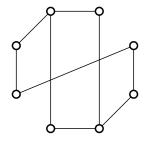


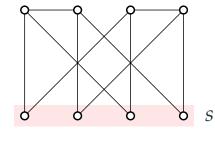
Routing in paths are highly congested! Indeed, ColSub(path) is FPT.

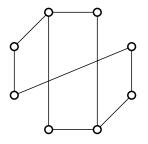


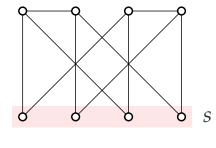


H

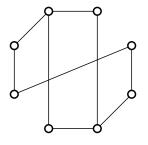


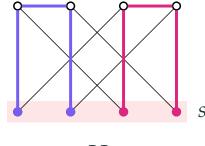




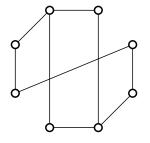


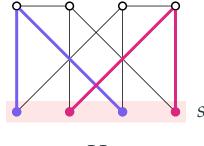
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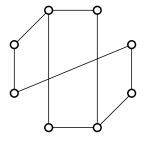


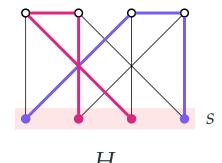


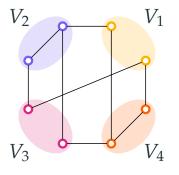
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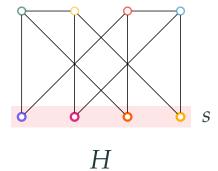


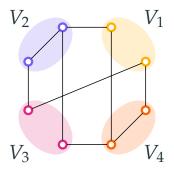


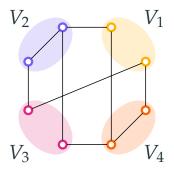


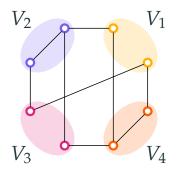


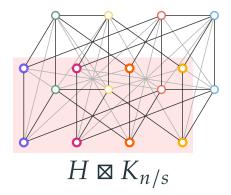


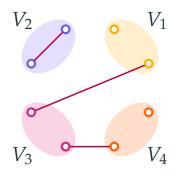


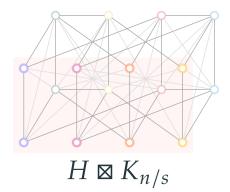


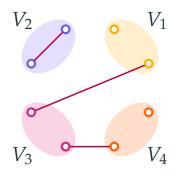


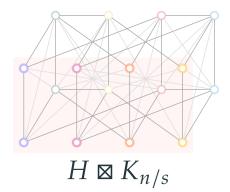


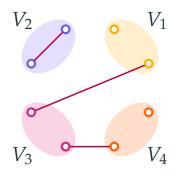


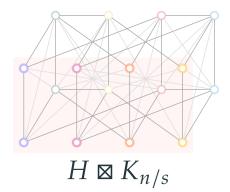


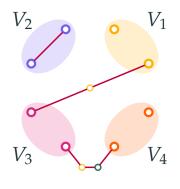


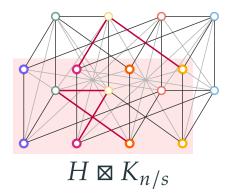


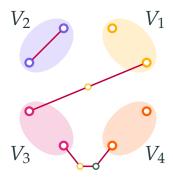


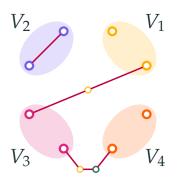








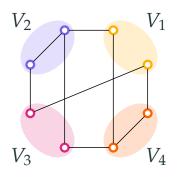




#vertices in each colour $\leq n/s$



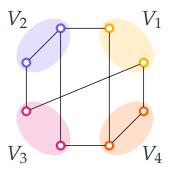
H



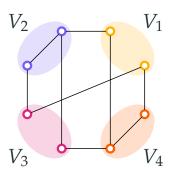
#vertices in each colour $\leq 5n/s$



H



#config vertices $N \le k \cdot 3^{5n/s}$



#config vertices $N \le k \cdot 3^{5n/s}$ s = k/g(k) gives $N^{k/g(k)}$ lower bound

[Marx'10]

There is a sequence of **degree-4** graphs H_1, H_2, \cdots s.t. H_ℓ has ℓ edges and $ColSub(H_\ell)$ cannot be solved in time $n^{o(\ell/\log \ell)}$ unless ETH fails.

It suffices to find a graph *H* that

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(1) has $k = O(s \log s)$ vertices, (2) is of max degree 4, and (3) has a matching-linked set of size s.

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Our solution: Beneš network

coined by Václav Beneš in Bell Labs in 1964

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coined by Václav Beneš in Bell Labs in 1964

Fun fact: it is **NOT** an expander.

([Marx'10] and its subsequential simplification [C.S.-Marx-Pilipczuk-Souza'24] essentially require expanders)

[Marx'10]

[Marx'10]

$$B_1 = \begin{pmatrix} v_1 & \cdots & w_1 \\ v_2 & \cdots & w_2 \end{pmatrix}$$

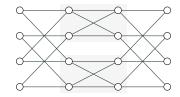
[Marx'10]

$$B_{1}^{\uparrow} = \begin{cases} v_{1}^{\downarrow} & \downarrow & \downarrow \\ v_{2}^{\uparrow} & \downarrow & \downarrow \\ v_{2}^{\downarrow} & \downarrow & \downarrow \\ v_{3}^{\downarrow} & \downarrow & \downarrow \\ v_{4}^{\downarrow} & \downarrow & \downarrow \\ v_{5}^{\downarrow} & \downarrow \\ v_{5}^{\downarrow}$$

[Marx'10]

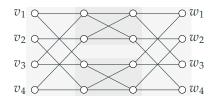
$$B_1^{\uparrow} =$$

$$B_1^{\downarrow} =$$



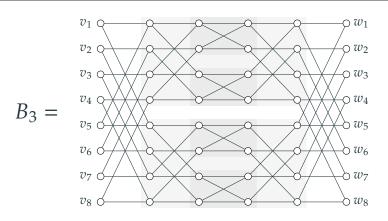
[Marx'10]



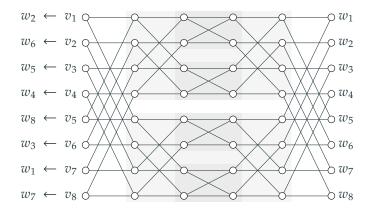




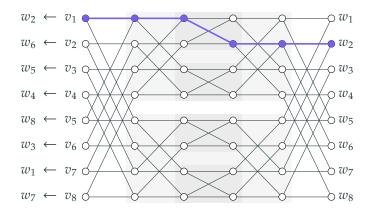
[Marx'10]



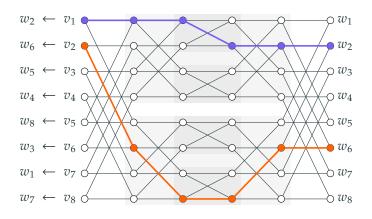
[Marx'10]



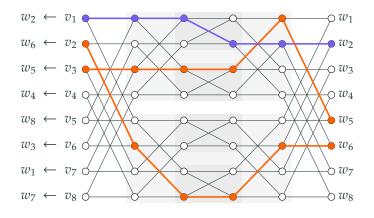
[Marx'10]



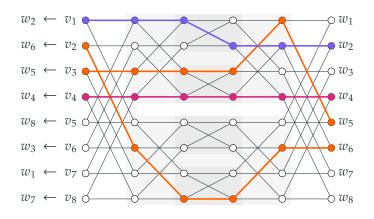
[Marx'10]



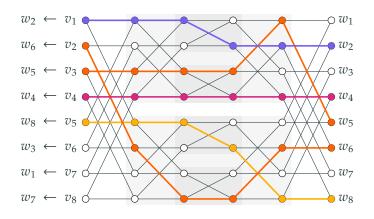
[Marx'10]



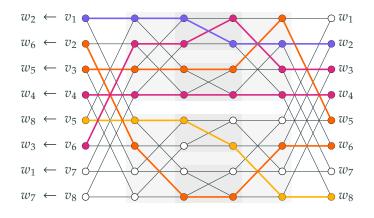
[Marx'10]



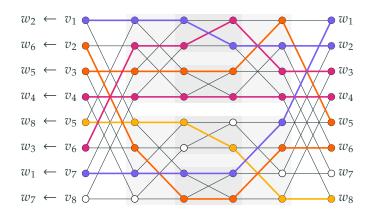
[Marx'10]



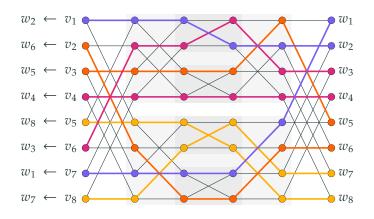
[Marx'10]



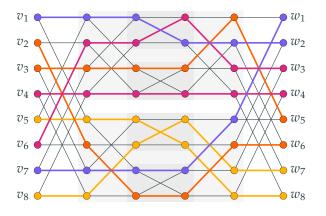
[Marx'10]



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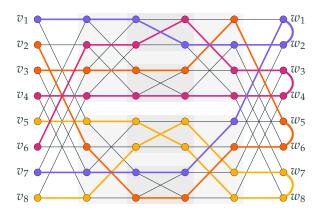


[Marx'10]



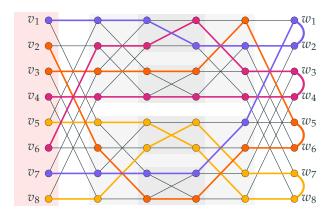
Link up $M = \{v_1v_7, v_2v_3, v_4v_6, v_5v_8\}$?

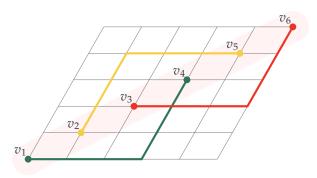
[Marx'10]

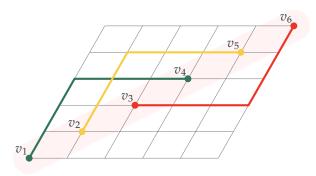


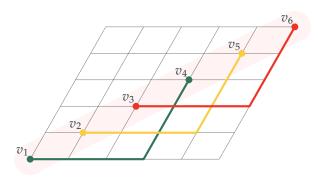
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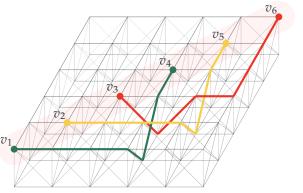
[Marx'10]

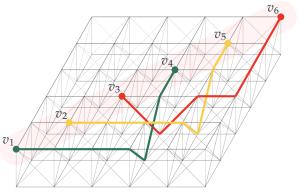












For any graph H, no $n^{o(\gamma(H))}$ algorithm for CoLSUB(H) unless ETH fails.

- $n^{o(d)}$, for **any** graph H with **average degree** d;
 - Asymptotically optimal.

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 - New proof to Marx's "Can you beat treewidth?" theorem.

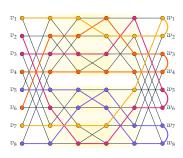
Unless ETH fails, ColSub(H) cannot be solved in time

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Implications to *induced subgraph counting*.

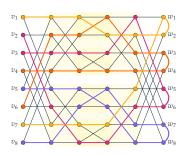
[Roth-Schmitt-Wellnitz'20, Döring-Marx-Wellnitz'24,25, Curticapean-Neuen'25]

Hardness of subgraph counting via linkage.



Hardness of subgraph counting via linkage.

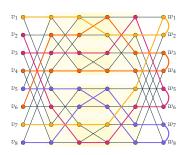
Beneš network for $n^{\Omega(k/\log k)}$ lower bound.



Hardness of subgraph counting via linkage.

Beneš network for $n^{\Omega(k/\log k)}$ lower bound.

Hardness of general patterns via **linkage capacity**.



Close the gap between $n^{\Omega(k/\log k)}$ lower bound and $n^{O(k)}$ algorithms?

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- extension complexity
 [Göös-Jain-Watson'18]
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[Li-Razborov-Rossman'17]

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