

# Proof Complexity and Its Relations to SAT-Solving

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## **PART I: PROOF COMPLEXITY AND SAT**

1. Propositional Logic
2. SAT-Solvers
3. Frege Systems
4. Cut-Free and Cut-Only Proofs

## **PART II: COMPLEXITY OF PROOF SEARCH**

1. Proof Search and Automatability
2. Proof of NP-hardness for Resolution
3. An Open Problem

# Part I

## PROOF COMPLEXITY AND SAT

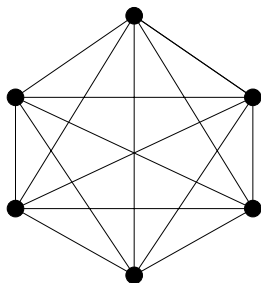
# Satisfiability

**Example 1:** 15 variables and  $40 = 20 + 20$  clauses

$x_1 \vee x_2 \vee x_6$	$x_1 \vee x_3 \vee x_7$	$x_1 \vee x_4 \vee x_8$	$x_1 \vee x_5 \vee x_9$
$x_2 \vee x_3 \vee x_{10}$	$x_2 \vee x_4 \vee x_{11}$	$x_2 \vee x_5 \vee x_{12}$	$x_3 \vee x_4 \vee x_{13}$
$x_3 \vee x_5 \vee x_{14}$	$x_4 \vee x_5 \vee x_{15}$	$x_6 \vee x_7 \vee x_{10}$	$x_6 \vee x_8 \vee x_{11}$
$x_6 \vee x_9 \vee x_{12}$	$x_7 \vee x_8 \vee x_{13}$	$x_7 \vee x_9 \vee x_{14}$	$x_8 \vee x_9 \vee x_{15}$
$x_{10} \vee x_{11} \vee x_{13}$	$x_{10} \vee x_{12} \vee x_{14}$	$x_{11} \vee x_{12} \vee x_{15}$	$x_{13} \vee x_{14} \vee x_{15}$
$\overline{x_1} \vee \overline{x_2} \vee \overline{x_6}$	$\overline{x_1} \vee \overline{x_3} \vee \overline{x_7}$	$\overline{x_1} \vee \overline{x_4} \vee \overline{x_8}$	$\overline{x_1} \vee \overline{x_5} \vee \overline{x_9}$
$\overline{x_2} \vee \overline{x_3} \vee \overline{x_{10}}$	$\overline{x_2} \vee \overline{x_4} \vee \overline{x_{11}}$	$\overline{x_2} \vee \overline{x_5} \vee \overline{x_{12}}$	$\overline{x_3} \vee \overline{x_4} \vee \overline{x_{13}}$
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# Diagonal Ramsey Numbers $R(k, k)$

$$R(3, 3) \leq 6$$



In every party of six,  
either three of them are mutual friends,  
or three of them are mutual strangers.

# Ramsey Numbers, Erdős, and the Aliens

*Erdős asks us to imagine an alien force, vastly more powerful than us, landing on Earth and demanding the value of  $R(5, 5)$  or they will destroy our planet. In that case, he claims, we should marshal all our computers and all our mathematicians and attempt to find the value. But suppose, instead, that they ask for  $R(6, 6)$ . In that case, he believes, we should attempt to destroy the aliens.*

*Joel Spencer, Ten Lectures on the Probabilistic Method, 1994.*

# Encodings Can Be Subtle

**Different encoding:**  $n^k$  vs  $k^2 n^2$ .

$b_{u,v}$  : “the pair  $\{u, v\}$  is colored blue (else red)”

$x_{i,u}$  : “ $u$  is the  $i$ -th vertex of a blue  $k$ -clique”

$y_{i,v}$  : “ $v$  is the  $i$ -th vertex of a red  $k$ -clique”

$x_{i,1} \vee \cdots \vee x_{i,n}$  for all  $i$ ,

$\overline{x_{i,u}} \vee \overline{x_{j,u}}$  for all  $i \neq j$  and all  $u$ ,

$\overline{x_{i,u}} \vee \overline{x_{j,v}} \vee b_{u,v}$  for all  $i \neq j$  and all  $u \neq v$ ,

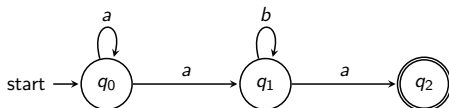
$y_{i,1} \vee \cdots \vee y_{i,n}$  for all  $i$ ,

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$\overline{y_{i,u}} \vee \overline{y_{j,v}} \vee \overline{b_{u,v}}$  for all  $i \neq j$  and all  $u \neq v$ ,

# More satisfiability

**Example 2:** Automaton accepts some  $n$ -symbol word.



$x_i$  : “the  $i$ -th symbol in word is  $a$  (else  $b$ )”

$s_{t,q}$  : “after reading  $t$  symbols the state is  $q$ ”

$$\overline{s_{0,q_0}} \vee \overline{x_t} \vee s_{t+1,q_0} \vee s_{t+1,q_1} \quad \text{for } t = 0, 1, \dots, n$$

$$\overline{s_{t,q_0}} \vee \overline{x_t} \vee \overline{s_{t+1,q_2}} \quad \text{for } t = 0, 1, \dots, n$$

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...

$$s_{n,q_2}$$



# Cook-Levin and Fagin Theorems

**Theorem** [Cook-Levin 1971] SAT is NP-complete.

A is in NP

iff

A can be **reduced to SAT**

by polynomial-time reductions.

**Theorem** [Fagin 1974] NP = ESO.

A is in NP

iff

A is a **satisfiability problem** itself, i.e.,

iff

A is the set of finite models of  
a formula of the existential fragment  
of second-order logic  $\exists \bar{R} \forall \bar{x} \exists \bar{y} \text{ qf}$

## An algorithm which:

Given a set of clauses  $F$ , finds:

either a satisfying assignment  
or a proof of unsatisfiability

## Caution:

For formulas with 1000 variables,  
the search space is ridiculously HUGE!

# “200 TB maths proof is largest ever” [Nature 2016]

**Theorem** [Heule-Kullmann-Marek 2016]

The numbers  $1, \dots, 7825$  **cannot be partitioned** into two parts each **without** Pythagorean triples.

But the numbers  $1, \dots, 7824$ , **can**.

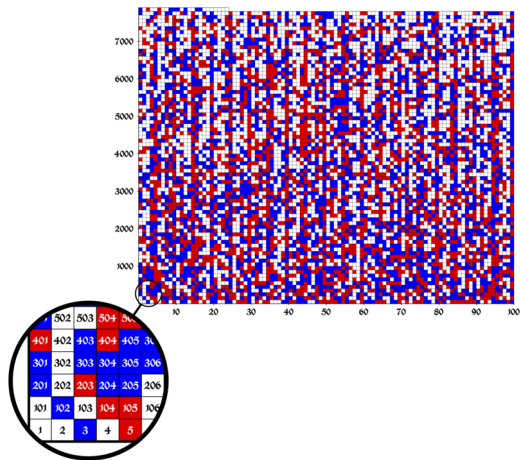
$$a^2 + b^2 = c^2$$

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# The Coloring of $1, \dots, 7824$

$$a^2 + b^2 \neq c^2$$

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Source of image: [Wikipedia](#)

## Recall:

Given a set of clauses  $F$ , algorithm finds:

either a satisfying assignment  
or a proof of unsatisfiability

## An annoying asymmetry:

Satisfying assignments are always small.

Proofs of unsatisfiability tend to be exponentially bigger.

This, among other reasons, motivates the study of  
propositional proof complexity.

# Frege Systems, aka Hilbert-style Proof Systems

**Language:**

$\rightarrow, \neg$

**Modus ponens:**

$$\frac{A \quad A \rightarrow B}{B}$$

**Axioms:**

$$A \rightarrow (B \rightarrow A)$$

$$(C \rightarrow (B \rightarrow A)) \rightarrow ((C \rightarrow B) \rightarrow (C \rightarrow A))$$

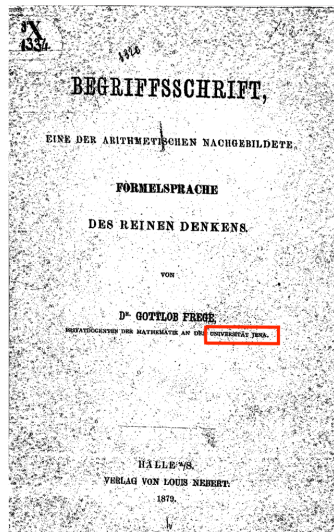
$$(D \rightarrow (B \rightarrow A)) \rightarrow (B \rightarrow (D \rightarrow A))$$

$$(B \rightarrow A) \rightarrow (\neg A \rightarrow \neg B)$$

$$\neg\neg A \rightarrow A$$

$$A \rightarrow \neg\neg A$$

# Gottlob Frege, Begriffsschrift, Universität Jena, 1879



Source: Wikipedia  
Guus Hoekman

# Cook-Reckhow Theorem: Birth of Proof Complexity

**Theorem** [Cook-Reckhow'1979]

Any two Frege systems **polynomially simulate** each other.

## Notes:

- Polynomial simulation  $\equiv$  polynomial time **translations** exist.
- Also for “Extended Frege Systems”: **abbreviations** allowed.
- Mild conditions apply: soundness, implicational completeness, complete basis of connectives.



# Tait Style Systems

**Language:**  $\wedge, \vee, x_i, \bar{x}_i$  (Negation Normal Form:  $A$  and  $\bar{A}$ )

**Rules:** Axiom, Weakening, Conjunction, Cut

$$\frac{}{A \vee \bar{A}} \quad \frac{A}{A \vee B} \quad \frac{A \vee C \quad B \vee D}{A \vee B \vee (C \wedge D)} \quad \frac{A \vee C \quad B \vee \bar{C}}{A \vee B}$$

**Soundness:** Obvious

**Completeness:** Also almost obvious; even **cut-free!**

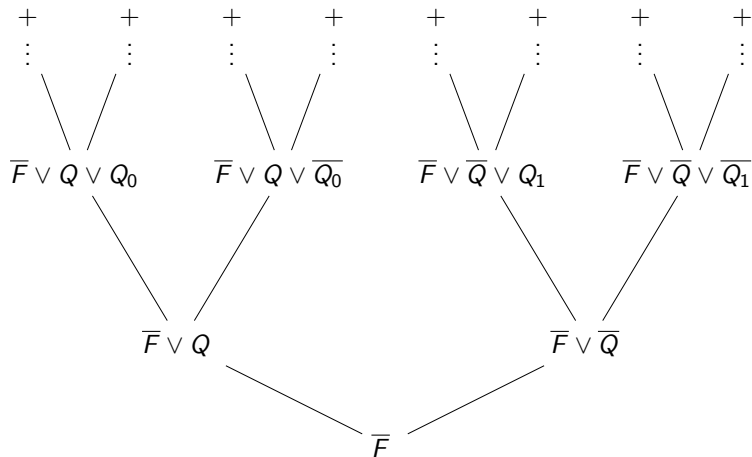
**Quantitative completeness:**

$$2^{\#\text{vars}(F)} \cdot \#\text{gates}(F).$$

**Resolution**  $\stackrel{\text{def}}{\equiv}$  **cut-only** proofs from clauses to clauses.

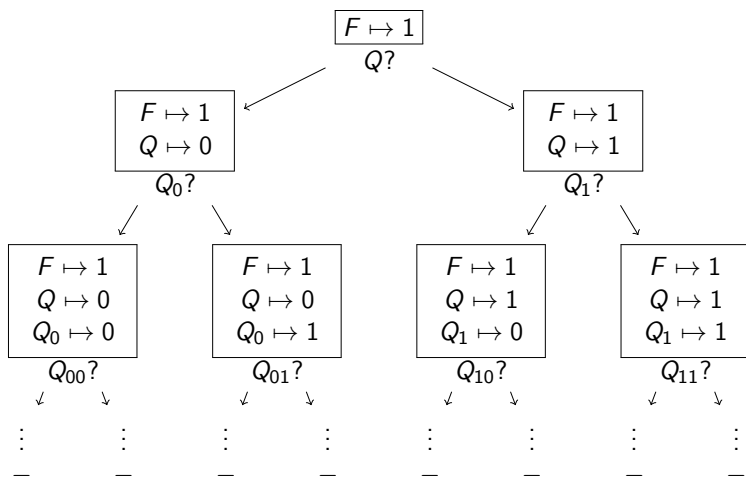
# Proofs

**Goal:** Prove  $F$  is unsatisfiable. **Means:** Build up  $\bar{F}$  from axioms.



# Decision Trees

**Goal:** Prove  $F$  is unsatisfiable. **Means:** Reduce  $F$  to  $\overline{\text{axioms}}$



# Quantitative Equivalence (With a But)

**Theorem** [Buss-Pudlak'1995]

1. If there is a decision tree proof of  $\bar{F}$  with  $L$  nodes, then there is a proof of  $\bar{F}$  with  $\text{poly}(L)$  lines.
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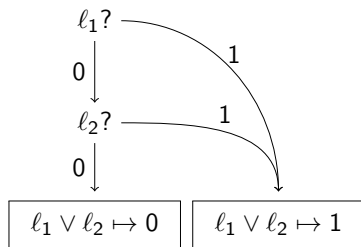
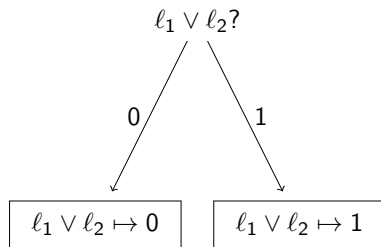
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Separation: Pebbling Formulas [Ben-Sasson-Wigderson'99].

# Solution: Decision DAGs



# Resolution

**Definition** Given  $F = C_1 \wedge \dots \wedge C_m$  with each  $C_i$  a clause, a Resolution refutation of  $F$  is a **cut-only proof**

$$C_1, \dots, C_m, D_1, D_2, \dots, D_L = \emptyset$$

of the  $\emptyset$  from the  $C_j$ .

## Proposition

Up to multiplicative constants, the following are the same:

1. Decision **trees** with **clause-queries** and  $L$  nodes.
2. Decision **dags** with **literal-queries** and  $L$  nodes.
3. **Tree-like DNF-proofs** of length  $L$ .
4. **Dag-like clause-proofs** of length  $L$ .
5. Resolution refutations of length  $L$ .

# Back to SAT-Solvers

DPLL: Searches for **tree-like** Resolution proofs

CDCL: Searches for **dag-like** Resolution proofs

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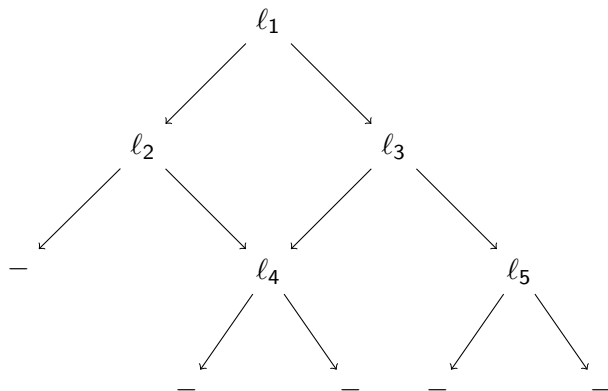
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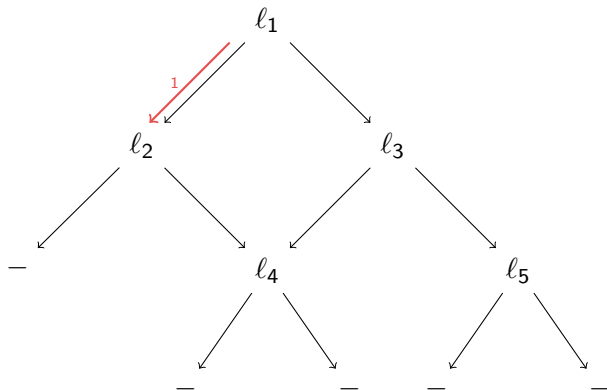
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9. Preprocessing and inprocessing
10. Symmetry breaking
11. ...

# Execution Trace of CDCL-Based SAT-Solvers



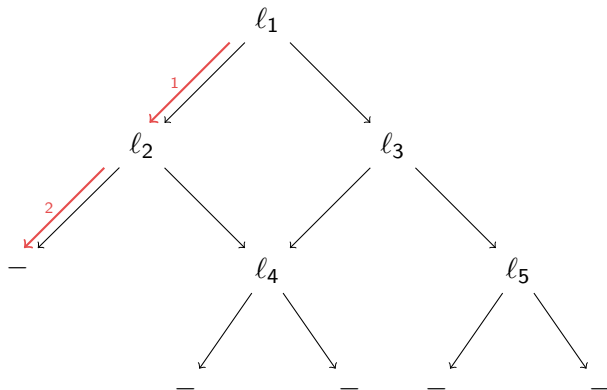
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1. decide



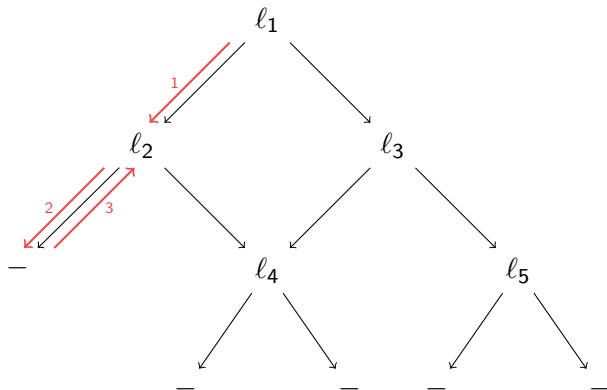
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2. decide



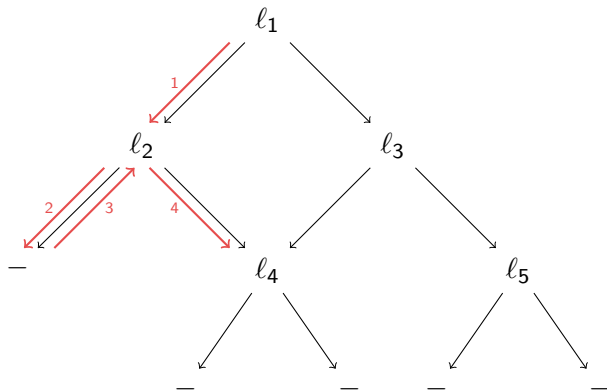
# Execution Trace of CDCL-Based SAT-Solvers

1. decide
2. decide
3. conflict / learn



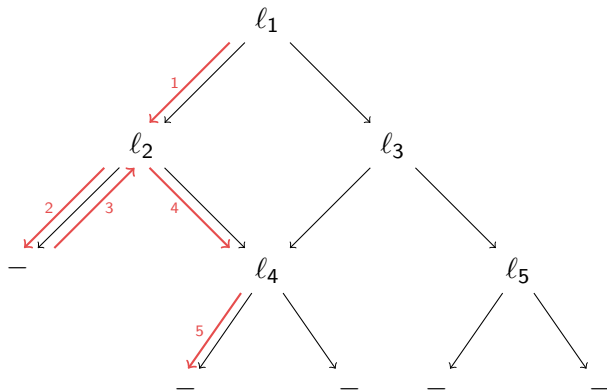
# Execution Trace of CDCL-Based SAT-Solvers

1. decide
2. decide
3. conflict / learn
4. propagate



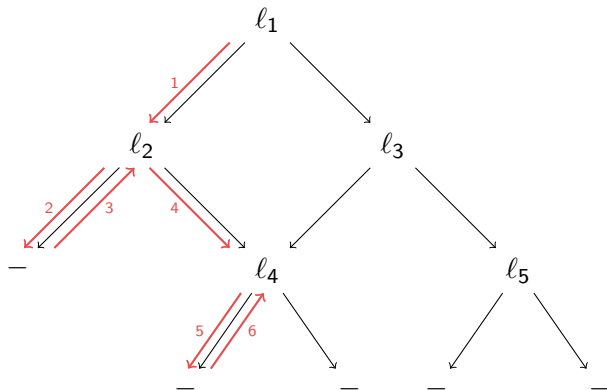
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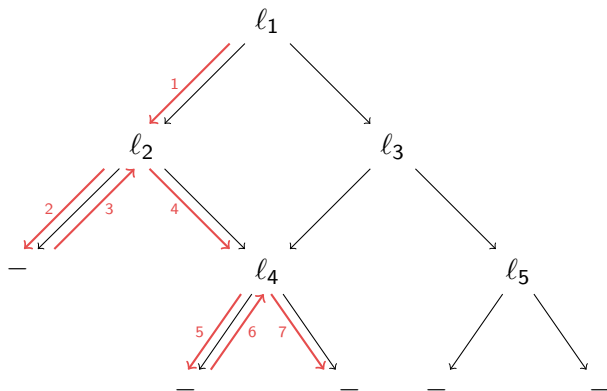
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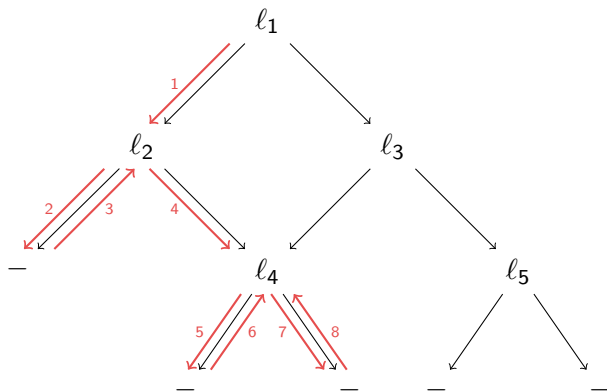
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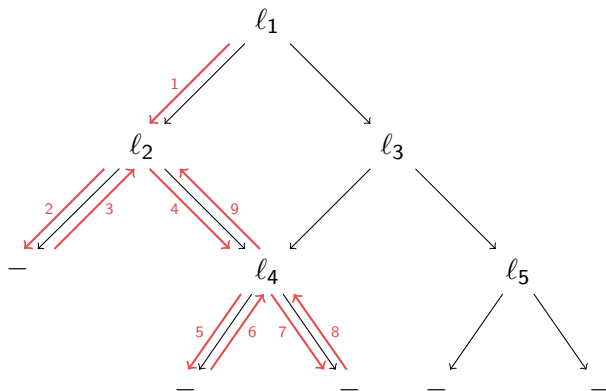
# Execution Trace of CDCL-Based SAT-Solvers

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2. decide
3. conflict / learn
4. propagate
5. decide
6. conflict / learn
7. propagate
8. conflict / analysis



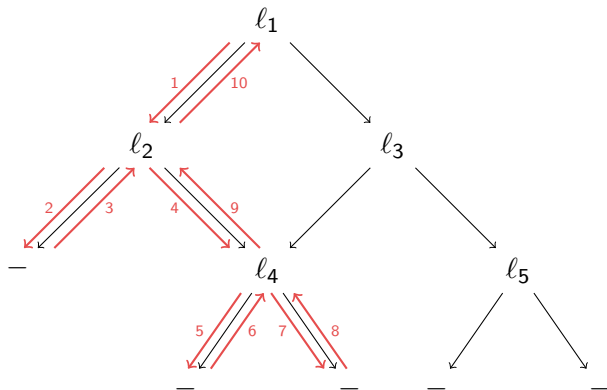
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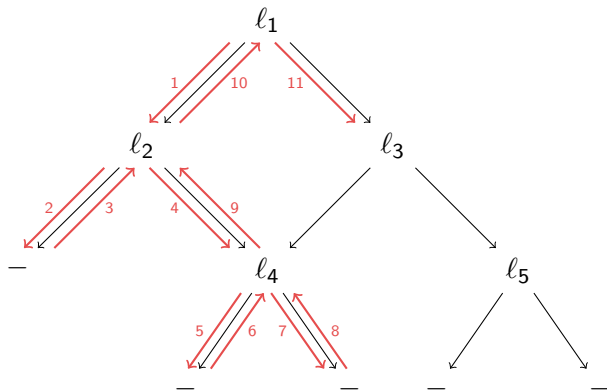
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9. conflict / analysis
10. conflict / learn



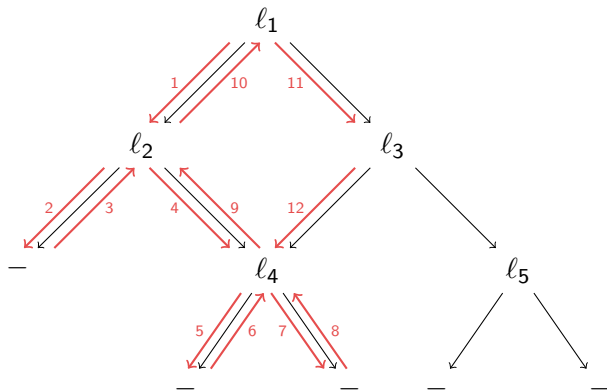
# Execution Trace of CDCL-Based SAT-Solvers

1. decide
2. decide
3. conflict / learn
4. propagate
5. decide
6. conflict / learn
7. propagate
8. conflict / analysis
9. conflict / analysis
10. conflict / learn
11. propagate



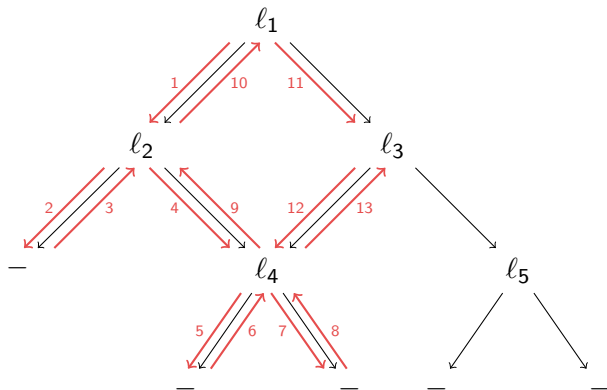
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1. decide
2. decide
3. conflict / learn
4. propagate
5. decide
6. conflict / learn
7. propagate
8. conflict / analysis
9. conflict / analysis
10. conflict / learn
11. propagate
12. decide

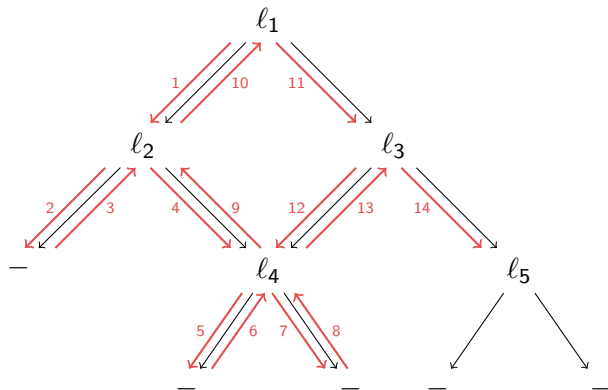


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1. decide
2. decide
3. conflict / learn
4. propagate
5. decide
6. conflict / learn
7. propagate
8. conflict / analysis
9. conflict / analysis
10. conflict / learn
11. propagate
12. decide
13. conflict with **learned** / learn



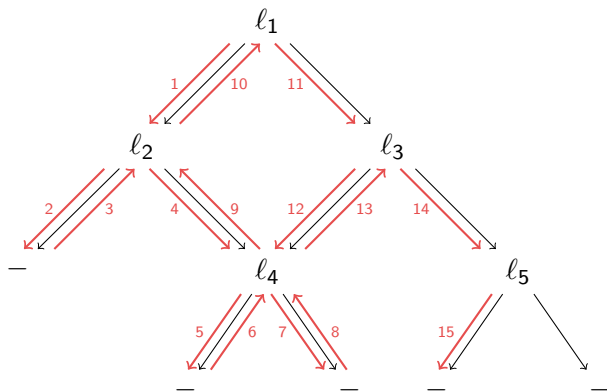
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1. decide
2. decide
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4. propagate
5. decide
6. conflict / learn
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8. conflict / analysis
9. conflict / analysis
10. conflict / learn
11. propagate
12. decide
13. conflict with **learned** / learn
14. propagate

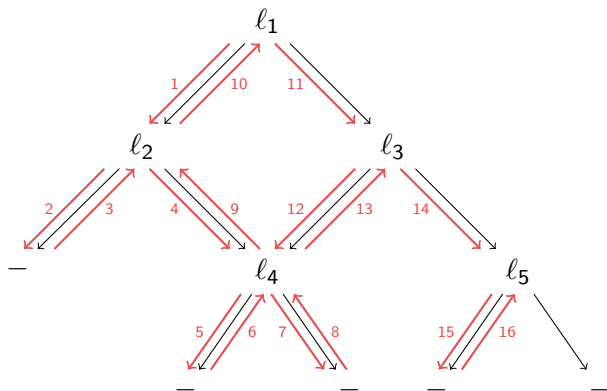


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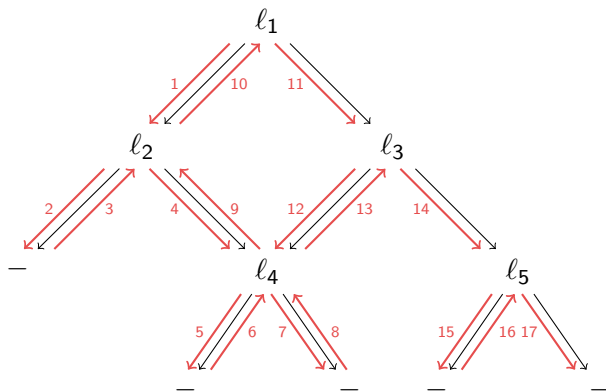
1. decide
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4. propagate
5. decide
6. conflict / learn
7. propagate
8. conflict / analysis
9. conflict / analysis
10. conflict / learn
11. propagate
12. decide
13. conflict with **learned** / learn
14. propagate
15. decide

# Execution Trace of CDCL-Based SAT-Solvers



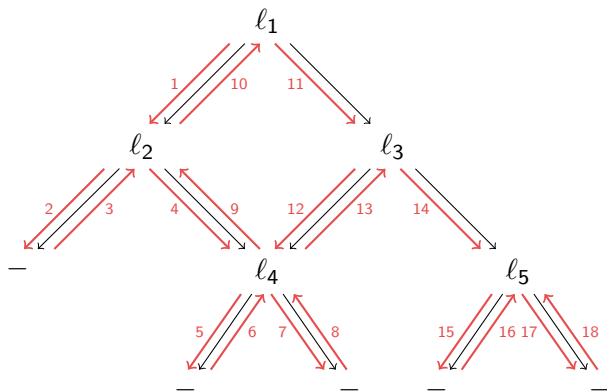
1. decide
2. decide
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8. conflict / analysis
9. conflict / analysis
10. conflict / learn
11. propagate
12. decide
13. conflict with **learned** / learn
14. propagate
15. decide
16. conflict / learn

# Execution Trace of CDCL-Based SAT-Solvers



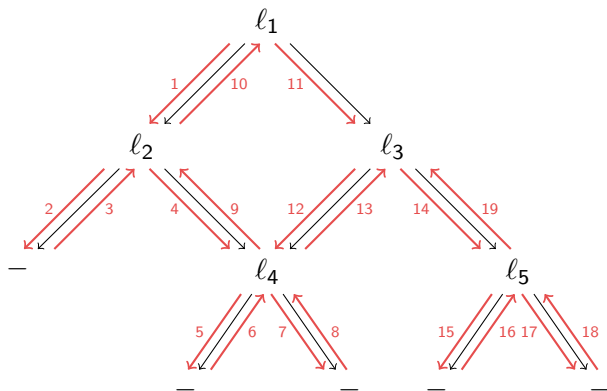
1. decide
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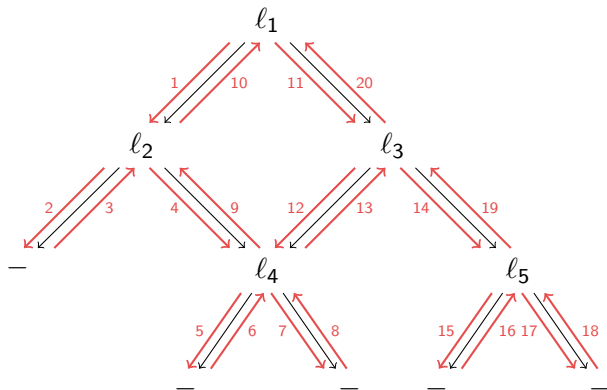
1. decide
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12. decide
13. conflict with **learned** / learn
14. propagate
15. decide
16. conflict / learn
17. propagate
18. conflict / analysis

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9. conflict / analysis
10. conflict / learn
11. propagate
12. decide
13. conflict with **learned** / learn
14. propagate
15. decide
16. conflict / learn
17. propagate
18. conflict / analysis
19. conflict / analysis

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5. decide
6. conflict / learn
7. propagate
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9. conflict / analysis
10. conflict / learn
11. propagate
12. decide
13. conflict with **learned** / learn
14. propagate
15. decide
16. conflict / learn
17. propagate
18. conflict / analysis
19. conflict / analysis
20. conflict / learn **empty** clause

# Comparison with Resolution

**Theorem** [Beame-Kautz-Sabharwal'2004]

If a CNF  $F$  with  $n$  variables has a Resolution refutation of length  $L$ , then there is a sequence of non-deterministic **ideal choices** for CDCL with **restarts**, **rebranching**, and any **non-redundant learning scheme** that learns the empty clause in  $O(nL)$  steps.

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- Later removed at cost  $O(n^4L)$  [Pipatsrisawat-Darwiche'09]
- Is non-determinism essential? ... now answered (next lecture)
- For bounded width Resolution (e.g., 2-SAT, bounded tree-width), randomness suffices [Atserias-Fichte-Thurley'09]

## Theorem [Haken'1986]

Every Resolution refutation of the Pigeonhole Principle formulas  $\text{PHP}_n^{n+1}$  must have length  $2^{\Omega(n)}$ .

## Pigeonhole Principle Formulas $\text{PHP}_n^{n+1}$ :

$p_{u,j}$  : “pigeon  $u \in \{1, \dots, n+1\}$  flies to hole  $j \in \{1, \dots, n\}$ ”

$p_{u,1} \vee \dots \vee p_{u,n}$       for all  $u$

$\overline{p_{u,j}} \vee \overline{p_{v,j}}$       for all  $u \neq v$  and all  $j$

# Random Restriction Method in Three Steps: I

**STEP I:** Choose a suitable collection  $H$  of **partial assignments**  $\alpha$ , so that the restricted formula  $\text{PHP}_n^{n+1}|_\alpha$  is isomorphic to a smaller instance  $\text{PHP}_m^{m+1}$  of itself.

**Here:**

Let  $H$  be the set of partial assignments  $\alpha$  that describe **partial matchings** of  $n - m$  pigeons to  $n - m$  holes.

$$\begin{array}{ll} \alpha(p_{u,j}) = 1 & \text{if } u \text{ is matched to } j \\ \alpha(p_{u,j}) = 0 & \text{if } u \text{ is matched to } j' \neq j \\ \alpha(p_{u,j}) = 0 & \text{if } u \text{ is not matched and } j \text{ is matched} \\ \alpha(p_{u,j}) = p_{u,j} & \text{if } u \text{ is not matched and } j \text{ is not matched.} \end{array}$$

We will choose  $m = n/2$ .

## Random Restriction Method in Three Steps: II

**STEP II:** Define a suitable notion of **weak clause** that is **very likely true** under a random partial assignment from  $H$ .

**Here:**

A pigeon  $u$  is  **$n$ -weak in the clause** if the clause has

- $n/2$  positive literals  $p_{u,j_1}, \dots, p_{u,j_{n/2}}$  of pigeon  $u$ , or
- a negative literal  $\overline{p_{u,j}}$  of pigeon  $u$ .

A clause is  **$n$ -weak** if there are  $n/2$  many  $n$ -weak pigeons in it.

**Rough estimation of probability:**

- Fix a weak clause  $C$ ; choose  $\alpha \in H$  at random.
- Roughly  $(n - m)/2 = n/4$  of the matched pigeons are weak.
- Roughly  $1/2$  of the positive ones satisfy  $C$ .
- Roughly  $1 - 1/(n - m) \geq 1/2$  of the negative ones satisfy  $C$ .

$$\Pr_{\alpha \in H}[C|_{\alpha} \neq 1] \lesssim (1/2)^{n/4}$$

# Random Restriction Method in Three Steps: III

**STEP III:** Show that every Resolution refutation of  $\text{PHP}_m^{m+1}$  **must** contain at least one  $n$ -weak clause.

**Here:**

- For contradiction, fix a refutation without  $n$ -weak clauses.
- By  $m = n/2$ , in all clauses, not all pigeons are  $n$ -weak.
- **Walking up the dag** from the empty clause to the axioms, do:
- Sustain a partial matching from  $m$  pigeons to  $m$  holes.
- The partial matching will falsify the current clause.
- And the **unmatched pigeon** will **not** be **weak** in current clause.
- Initially: any matching works since all falsify the empty clause.
- At an inference step resolving on  $p_{u,j}$ :
- **Follow the falsified clause.**
- If unmatched pigeon became weak, exchange with non-weak.
- Eventually we reach a clause of  $\text{PHP}_m^{m+1}$ .
- Contradiction: our partial matchings do not falsify those.

QED



END OF PART I